

# TJ CIOFFE

## PROFESSIONAL SUMMARY

Information Technology chameleon with over 15 years of experience in a variety of fields who has served in a multitude of roles, with experience managing employees of differing ages, abilities, and technical expertise.

## SELECTED SKILLS

**Databases:** MSSQL, MySQL

**Coding:** C#, PHP, Python, JavaScript

**OS:** Windows, Linux, Unix, OS X

**Design:** Unity3D, Blender, Photoshop

**3D Printing:** FlashForge, MakerGear

## FIND ME AT:

**Mobile:** (973) 692-8335

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**Web:** [onewinter.net](http://onewinter.net)

**Home:** South Brooklyn, NY

## PROFESSIONAL HISTORY

### Owner / Developer

*The OneWinter Group* | 2015-present

- Created a puzzle game based off of the popular 2048 game
- Published to Google Play Store and Apple App Store
- Implemented analytics and developed multiple color themes
- Offered a la carte 3D printing services through 3DHubs.com

### Chief Information Officer

*BenefitPERx, Inc.* | 2016-2019

- Coordinate deployment and development of new database systems
- Liaise with vendors regarding electronic data interchange formats
- Help lead the creation of new product packages for the market
- Develop and implement Groupon campaign to increase exposure

### Chief Information Officer / Database Analyst

*CSI Mgmt Group, Inc.* | 2007-2015

- Transitioned to CIO role from DBA after previous CIO's departure
- Oversaw staff responsible for system/network admin. and db development
- Trained non-technical staff on proper use of the company's systems
- Made key decisions as part of company's executive board

### Systems Administrator

*Stern School of Business Research Computing Dept.* | 2005-2007

- Maintained and managed research servers for the department head
- Responsible for installing and monitoring backup software
- Implemented clustered file system for shared disk space between servers
- Responded to support tickets and resolved issues for researchers

## EDUCATIONAL HISTORY

### Academy of Art University

*Master of Arts in Game Development* | Est. Grad. Fall 2022

- Studies focused on game design and UI/UX design
- Estimated graduation (with summer semesters) in 1.5 years total

### NYU Stern School of Business

*Bachelor of Science in Information Systems & Marketing* | 2007

- Graduated Magna Cum Laude in three years
- Top Graduating Information Systems major in the class
- Stern Scholars member all six semesters, Dean's List for five